

## Tech Sector E-Letter

## “ 1 S T A N N U A L L E A P Y E A R I S S U E ”

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**Leap Year Fun Facts !**

1. Leap days are needed to keep our calendar in alignment with the Earth's revolutions around the Sun. (there are actually 365.242189 days in a year)
2. It's acceptable for a woman to propose to a man on Feb. 29. The custom has been attributed to St. Bridget, who is said to have complained to St. Patrick about women having to wait for men to propose..
3. During leap years, George Armstrong Custer fought the Battle of the Little Bighorn (1876), the Titanic sank (1912), Benjamin Franklin proved that lightning is electricity (1752) and gold was discovered in California (1848).

February 29, 2016



The Swift logo is a bird.

**Swift training in Code Oregon . . .**

By using “Swift” developers are able to write safer, more reliable code, save time, and create even richer user experiences for all of Apple’s products. Developers aren’t the only ones who’ve noticed the potential of Swift. Some of the top universities and academic institutions are teaching Swift in their computer programming courses and offering free courses on iTunes U. Which means the transition from introductory coding to professional programming has never been easier. Swift is also available as one of the learning tracks that job seekers can select in their Code Oregon training classes!

**Swift** is a modern programming language that is safe, fast, and interactive. Writing Swift code is easy and the syntax is concise yet expressive. In addition to this, it makes Apple applications run lightning-fast. This language has recently been released by Apple as it’s very own worldwide Open Source project.

**THE ELUSIVE M.P.C. (Most Placeable Candidate)****Ed. Note:**

A frog is the most common symbol for Leap Year. A frog, get it? A frog . . .

In our e-letters we will be selecting candidate work-profiles that we’d like the field offices to keep an eye and ear out for.

We’re currently featuring **Mobile Applications Developer**. The ideal candidate will possess:

- \* Skills to develop applications using Android (for Google products) or Swift (for Apple products).
- \* Skills to craft high quality user experiences (aka UX) for mobile software applications.
- \* Skills to know the difference between a frog and a toad.
- \* Ability to communicate ideas clearly and concisely.
- \* Ability to work with back end developers to create a highly functional product.

**Questions, comments or Super Star Candidates?**

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